

Meaning representations from Japanese and English treebanks

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This paper describes an implemented system that directly obtains meaning representations of quality from treebank annotations. The central component is a system of evaluation for a small formal language with respect to a structured information state. Inputs to the system are expressions of the formal language obtained from the conversion of parsed treebank data. Outputs are Davidsonian (higher order) predicate logic meaning representations. Having a system of formal evaluation as the basis for generating meaning representations is shown to make possible accepting input with minimal conversion from existing treebanks and treebank parsers. Demonstrations of the system are given with Japanese and English data.

1. Introduction

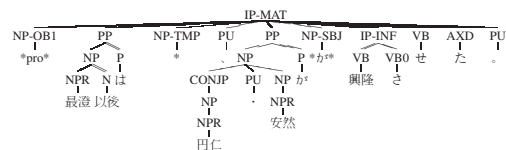
This paper describes an implemented system that offers a way to obtain meaning representations for natural language. The method involves conversion of parsed constituent treebank annotations into expressions of a small formal language (Scope Control Theory or SCT; Butler 2010) which can be subsequently processed with respect to a sequence based information state (cf. Vermeulen 2000, Dekker 2012) to return predicate logic based meaning representations. The method is of interest since, without requiring explicit indexing to be coded with the input phrase structure data, the output meaning representations obey a wide range of valid and cross-linguistically robust binding dependency patterns, including scope effects, locality effects, control effects, island effects, intervention effects, circumstances for long-distance dependencies and accessibility of anaphoric referents. The practical result is a method that automatically creates meaning representations of high quality and with binding dependencies correctly resolved when unambiguous, on the back of existing treebank annotations and treebank parsers, illustrated below with examples from Japanese and English.

2. Annotation

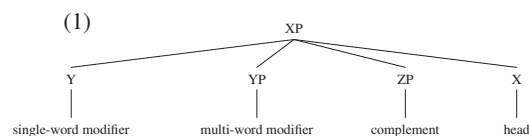
The implemented system is currently tuned to accept parsed data that conforms to the *Annotation manual for the Penn Historical Corpora and the PCEEC* (Santorini 2010), hereafter referred to as the annotation system. This is a widely and diversely applied annotation scheme, forming the basis for annotations of Historical to Modern English, Historical French, Historical to Mod-

ern Icelandic, Portuguese, Ancient Greek, Yiddish, Japanese, among other languages.

With the annotation system constituent structure is represented with labelled bracketing and augmented with grammatical functions and notation for recovering discontinuous constituents. A typical parse in tree form following more specifically the annotation of the Keyaki Treebank (Butler et al 2012), which annotates phrase structure with functional information for Japanese sentences, looks like:



Every word has a word level part-of-speech label (NPR=proper noun, N=noun, P=particle, VB=verb, etc.). Phrasal nodes (NP=noun phrase, PP=particle phrase, ADJP=adjective phrase, etc.) immediately dominate the phrase head (N, P, ADJ, etc.), so that the phrase head has as sisters both modifiers and complements following the scheme of (1).



Modifiers and complements are distinguished because there are extended phrase labels to mark function (e.g., -INF above encodes that the clause 興隆さ is a complement of the matrix clause head せ). All noun phrases immediately dominated by IP are marked for function (NP-SBJ=subject, NP-OB1=direct object, NP-TMP=temporal NP, etc.). All clauses have extended labels to mark function (IP-MAT=matrix clause, IP-ADV=adverbial clause,

IP-REL=relative clause, etc.). The PP label is never extended with function marking. However an immediately following sibling may be present to provide disambiguation information for the PP. Thus, (NP-SBJ *か*) indicates the immediately preceding PP (with (P か*)) is the subject.

3. Meaning representations

To automatically build meaning representations, the first step is to convert a labelled bracketed tree into an expression that can serve as input to the SCT evaluation system. As a demonstration, consider the opening tree of section 2., here given with bracketed notation:

```
(IP-MAT (NP-OBJ *pro*)
  (PP (NP (NPR 最澄)
    (N 以後))
    (P は))
  (NP-TMP *)
  (PU \ .)
  (PP (NP (CONJP (NP (NPR 円仁))
    (PU \ .)
    (NP (NPR 安然)))
    (P か*))
  (NP-SBJ *か*)
  (IP-INF (VB 興隆)
    (VBO さ))
  (VB せ)
  (AXD た)
  (PU \ .))
```

An SCT expression is built by exploiting the phrase structure, which adheres to the scheme of (1), by locating any complement for the phrase head to scope over, and adding modifiers as elements that scope above the head, with, for example, the following intermediate results:

```
NP-OBJ-in: *pro*
NP-OBJ-out: (NP-OBJ pro ["c"] fh ["entity", "group"]
  ("entity", "entity") "pro"__LOCAL__)

NP-TMP-in: (N 最澄_以後)
NP-TMP-out: (NP-TMP some lc fh "TIME" (nn lc fh
  "最澄_以後")__LOCAL__)

PP-in: (P tmp)@PP@@(P-OPTR は)@PP@@(NP-TMP some lc
  fh "TIME" (nn lc fh "最澄_以後")__LOCAL__)
PP-out: (PP-NP-TMP (some lc fh "TIME"
  (nn lc fh "最澄_以後")) "tmp"__LOCAL__"tmp")

NP-in: (NPR 円仁)
NP-out: (NP npr "entity" "円仁"__LOCAL__)

NP-in: (NPR 安然)
NP-out: (NP npr "entity" "安然"__LOCAL__)

NP-in: (CONJP __CONJ__(NP npr "entity" "円仁"
  __LOCAL__)@NP@@(NP npr "entity" "安然"__LOCAL__)
NP-out: (NP (coordNp fh "\^" (npr "entity"
  "安然")) (npr "entity" "円仁")__LOCAL__)

PP-in: (P arg0)@PP@@(NP (coordNp fh "\^" (npr
  "entity" "安然")) (npr "entity" "円仁")__LOCAL__)
PP-out: (PP-NP ((coordNp fh "\^" (npr "entity"
  "安然")) (npr "entity" "円仁"))arg0__LOCAL__"arg0")

IP-INF-in: (VB興隆)@IP-INF@@(VB さ)@IP-INF @@(AXD た)
IP-INF-out: (IP-INF-fact past "event" (verb lc fh
  "event" [] "興隆_さ")__LOCAL__)
```

```
IP-MAT-in: (NP-OBJ pro ["c"] fh ["entity", "group"]
  ("entity", "entity") "pro"__LOCAL__)@IP-MAT@@
  (PP-NP-TMP (some lc fh "TIME" (nn lc fh "最澄_以後"
  )) "tmp"__LOCAL__"tmp")@IP-MAT@@(COMMA \ .)@IP-MAT
  @@(PP-NP ((coordNp fh "\^" (npr "entity" "安然"))
  (npr "entity" "円仁")) "arg0"__LOCAL__"arg0")
  @IP-MAT@@(IP-INF-fact past "event" (verb lc fh
  "event" [] "興隆_さ")__LOCAL__)@IP-MAT@@(VB せ)
  @IP-MAT@@(AXD た)@IP-MAT@@(DOT \dot)
IP-MAT-out: (IP-MAT-fact ((pro ["c"] fh ["entity",
  "group"]) ("entity", "entity") "pro") "arg1" (((
  some lc fh "TIME" (nn lc fh "最澄_以後")) "tmp"
  (((coordNp fh "\^" (npr "entity" "安然")) (npr
  "entity" "円仁")) "arg0" (past "event" (embVerb
  lc fh "event" ["arg1", "tmp"] "せ" toComp
  (past "event" (verb lc fh "event" [] "興隆_さ"))
  )))__LOCAL__"toComp"@NAME@"arg0"@NAME@"tmp"@NAME@"arg1")
```

With inclusion of information about the possible binding names of the expression (integrated with lambda operations $fn\ fh \Rightarrow$ and $fn\ lc \Rightarrow$), the overall output from conversion is as follows:

```
val ex1 =
  ( fn fh =>
    ( fn lc =>
      ( ( ( pro ["c"] fh ["entity", "group"]
        ( "entity", "entity") "pro"
        "arg1"
        ( ( ( some lc fh "TIME"
          ( nn lc fh "最澄_以後"
          ) "tmp"
          ( ( ( coordNp fh "\^"
            ( npr "entity" "安然"
            ) ( npr "entity" "円仁"
            )
            "arg0"
            ( past "event"
              ( embVerb lc fh "event"
                ["arg1", "tmp", "arg0"] "せ" toComp
                ( past "event"
                  ( verb lc fh "event"
                    nil "興隆_さ"
                    )))
                ["toComp", "arg0", "tmp", "arg1", "h"]
                ["entity", "TIME", "constant", "event"]
```

This conversion to `ex1` notably transforms into operations the part of speech tags given by the nodes immediately dominating the terminals of the input constituent tree (`pro` (pronoun), `npr` (proper noun), `some` (indefinite) `nn` (noun), `embVerb` (verb that takes an embedding), `verb` (verb without an embedding), etc.). Conversion also adds information about binding names ("`arg0`" (grammatical subject role), "`arg1`" (grammatical object role), "`tmp`" (temporal adjunct role), "`toComp`" (complement role), "`h`" (nominal binding role), "`entity`", "`TIME`", "`constant`" and "`event`"). The created operations further reduce to primitives of the SCT language as demonstrated with (2).

```
(2) Hide ("constant",
  CClose ("constant",
    Hide ("TIME",
      Close ("≡", ("TIME", "time"),
        ["event", "entity", "TIME"],
        Hide ("entity",
          Close ("≡", ("entity", "entity"),
            ["event", "entity", "TIME"],
            Hide ("event",
              Close ("≡", ("event", "event"),
                ["event", "entity", "TIME"],
                Clean (0, ["arg1"], "c",
                  QuantThrow ( ("entity", "entity"),
                    Lam ("entity", "arg1",
                      Rel (["entity", "TIME",
                        "constant", "event"], ["c",
                          "c", "c"], "CHECK", [
                            Throw ("entity",
```

```

Choose ("pro",
  T ("arg1", 0), ["c"]),
Clean (0, ["tmp"], "c",
  Use ("TIME",
    Lam ("TIME", "tmp",
      Rel (["entity", "TIME",
        "constant", "event"],
        ["c", "c", "c", "c"],
        "CHECK", [
          Throw ("TIME",
            Lam ("tmp", "h",
              Clean (0, ["toComp",
                "arg0", "tmp", "arg1"],
                "c",
                Clean (1, ["h"], "REMOVE",
                  If (fn,
                    If (fn, ...

```

The SCT language primitives (Use, Hide, At, Close, Rel, If, Lam, Clean, among others) access and possibly alter the content of a sequence based information state that serves to retain binding information by assigning (possibly empty) sequences of values to binding names. Evaluation of the resulting SCT expression conspires to bring about the enforcement of fixed roles on the binding names from the conversion of the parsed constituent tree annotation ("arg0", "arg1", "tmp", etc.).

When binding requirements are specified (with combinations of Use and Hide) evaluation is constrained to accept only certain ‘grammatical’ usage; and when binding requirements are un(der)specified, evaluation itself provides guidance for determining *when*, *where* and *how* binding dependencies are established by governing the release and subsequent accessibility of bindings. This results in the automatic production of meaning representations of high quality with binding dependencies correctly resolved when unambiguous. Thus following an evaluation of (2) (see Butler 2010 for exact details) the meaning representation (3) is returned.

```

(3)  $\exists t_1 x_6 e_2 e_3 e_4 e_5$  (最澄_以後 ( $t_1$ )  $\wedge$ 
 $x_6 = \text{pro} \wedge \text{before} (e_3, e_2) \wedge \text{past} (e_3) \wedge$ 
 $\text{before} (e_5, e_4) \wedge \text{past} (e_5) \wedge$ 
 $\text{せ} (e_3, \text{円仁}, x_6,$ 
 $\text{興隆}_\text{さ} (e_2, x_6)) \wedge$ 
 $\text{時間} (e_3) = t_1 \wedge$ 
 $\text{せ} (e_5, \text{安然}, x_6,$ 
 $\text{興隆}_\text{さ} (e_4, x_6)) \wedge$ 
 $\text{時間} (e_5) = t_1$ 

```

Triggered by the IP-INF node of the source annotation, the presence of toComp in ex1 has the consequence of establishing a control relationship in which an external antecedent for the object zero pronoun of the matrix clause, given in the source annotation as (NP-OB1 *pro*), is also the subject of the infinitive embedding(s). Also note how "tmp" in ex1 is given as an expected argument of embVerb (together with "arg0" and "arg1") to make some

time that is 最澄_以後 (t_1) a 時間 modifier of the せ events of e_3 and e_5 . This assumes a Davidsonian theory (Davidson 1967) in which verbs are encoded with minimally an implicit event argument which is existentially quantified over and may be further modified. Such a meaning representation encodes truth-conditional content and could be used (with post processing) to feed theorem provers and model builders (see e.g., Blackburn and Bos 2003).

4. Examples

As a testing ground for the system and a basis for experimenting with annotation, a partially parallel corpus has been prepared with parsed constituent trees and meaning representations automatically generated by the system and then human checked for 4,120 sentences of English and 4,155 sentences of Japanese (<http://www.compling.jp/ts>). For reasons of space we limit attention to results from two annotated sentences, as demonstrations of the level of detail the generated meaning representations achieve.

4.1 Binding and covaluation with quantification

Heim (1993) observes that (4) has the possibility of being construed either with a bound reading where every wife has the thought ‘No one else respects their own husband!’, or with a covaluation reading where every wife has the thought ‘No one else respects my husband!’.

- (4) Every wife thinks that only she respects her husband.

Example (4) is annotated:

```

(IP-MAT (NP-SBJ (Q Every) (N wife))
  (VBP thinks)
  (CP-THT (C that)
    (IP-SUB (NP-SBJ (FP only)
      (PRO she))
      (VBP respects)
      (NP-OB1 (PRO$ her)
        (N husband))))
  (. .))

```

Conversion arrives at ex2:

```

val ex2 =
  ( fn fh =>
    ( fn lc =>
      ( ( ( every lc fh ("entity", "entity")
        ( nn lc fh "wife")
        "arg0")
        ( embVerb lc fh "event" ["arg0"]
          "thinks" that
          ( ( ( focusParticle fh ("entity",
            "entity") "ONLY" "="
            ( pro ["c"] fh ["entity"]
              ("entity", "entity")
              "she")
            "arg0")
            ( ( ( some lc fh "entity"
              ( ( ( pro ["c"] fh ["entity"]
                ("entity", "entity") "her")

```

```

      "of")
      ( nn lc fh "husband"))
      "arg1")
      ( verb lc fh "event" ["arg0", "arg1"]
        "respects")))))))
["of", "arg1", "arg0", "that", "h"]
["entity", "event"]

```

An evaluation of `ex2` produces:

(5) $\forall x_1 (\text{wife}(x_1) \rightarrow \exists x_3 e_2 (x_3 = \text{she}\{x_1\} \wedge \text{thinks}(e_2, x_1, \text{ONLY}x_4 (\exists x_7 x_5 e_6 (x_7 = \text{her}\{x_4, x_1\} \wedge \text{is_husband_of}(x_5, x_7) \wedge \text{respects}(e_6, x_4, x_5)), x_3 = x_4))))$

While x_3 should be resolved to have x_1 as antecedent, for x_7 the system leaves a choice: resolving to x_4 results in the bound reading, while resolving to x_1 brings about the covaluation reading.

4.2 Conditionals

Next consider an example of a conditional:

(6) 1万円出していたら、足りただろう。
Had I withdrawn 10,000 yen, it would have been enough.

Such a conditional can be annotated as follows, with the (CND *) disambiguation information to trigger the conditional interpretation.

```

(IP-MAT (PP (IP-ADV (NP-SBJ *speaker*)
  (NP-OBJ (NUMCLP (CARD 1)
    (CARD 万)
    (NUMCL 円))))
  (VB 出し)
  (P て)
  (VB2 い))
  (P たら))
(CND *)
(EU .)
(NP-SBJ *pro*)
(VB 足り)
(AXD た)
(MD だろう)
(EU .))

```

Conversion arrives at `ex3`, with the dependent clause of the conditional integrated with `cond`:

```

val ex3 =
  ( fn fh =>
    ( fn lc =>
      ( ( cond fh "entity" "たら"
        ( clause lc nil
          ( ( fn lc =>
            ( ( pro ["personalc"] fh ["entity"]
              ( "ENTITY", "personality")
              "speaker")
              "arg0")
              ( ( card lc fh "1_万円" "group"
                ( nn lc fh "xxx")
                "arg1")
                ( verb lc fh "event" ["arg0",
                  "arg1"] "出して_い"))
                  ["arg1", "arg0", "h"])))
              ( ( pro ["c"] fh ["entity", "group"]
                ("entity", "entity") "pro")
                "arg0")
              ( ( md fh "だろう")
                ( past "event"
                  ( verb lc fh "event"
                    ["arg0"] "足り")))))
              ["arg0", "arg1", "h"])
            ["ENTITY", "group", "event", "entity"]

```

The following is the output from an evaluation of `ex3`, with `たら` essentially acting as a conditional operator (`'→'`):

(7) $\exists z_3 (z_3 = \text{speaker} \wedge \forall X_1 e_2 \text{たら} (\text{I}_\text{万円} (X_1) \wedge \text{出して}_\text{い} (e_2, z_3, X_1), \exists x_4 (x_4 = \text{pro}\{X_1\} \wedge \text{だろう} (\exists e_5 (\text{足り}(e_5, x_4))))))$

Notably X_1 receives universal quantification (from the closure brought about by `cond` of `ex3`) and serves as accessible antecedent for the subject zero pronoun of the matrix clause given in the source annotation as (NP-SBJ *pro*). This demonstrates that the SCT evaluation captures an archetypal donkey anaphora dependency (Kamp 1981).

5. Conclusion

To sum up this paper has described a system that takes constituent tree annotations as input and outputs predicate logic based meaning representations. The system accepts annotations of a specific scheme, with clause level functional annotation that makes it possible to automatically build meaning representations beyond the predicate-argument structure level. The system could be tuned to an alternative annotation scheme, but future work will experiment with converting annotations of different schemes to the assumed scheme, with a view to obtaining useful meaning representations from a wide range of syntactic annotations and parsing systems.

References

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